

## **Heroes Hearts Open**

## 8-Ball Rules

1. **OBJECT OF THE GAME:** Eight Ball is played with a cue ball and fifteen object balls, numbered 1 through 15. There are two ball groups, balls numbered 1 through 7 are called solids and balls numbered 9 thru 15 are stripes. The object of the game is to pocket your ball group and then pocket the 8-Ball.

2. **ALTERNATING SHOT:** When each team is at the table each partner will alternate shots when a ball is pocketed. Example: Bob and Mike are partners, if Bob pockets a ball it is Mike's turn to shoot, if Mike pockets a ball it is Bob's turn to shoot. If either player misses it is the others teams turn to alternate shots.

3. **BALL IN HAND:** Ball in hand is when the incoming team can place the cue ball in any position on the table to begin shooting. Ball in hand comes into play when the opposing team scratches or fouls.

4. **RACKING THE BALLS**: The balls are racked in a triangle at the foot of the table with the 8 ball in the center of the triangle, the other balls don't matter.

5. WINNER BREAKS: Winner of the coin flip has the option break or not.

6. **LEGAL BREAK SHOT**: To execute a legal break, the breaker with the cue ball behind the head string, must either 1, pocket a ball, or 2, drive at least four numbered balls to a rail. If he/she fails to make a legal break, the same player breaks again. If a player scratches on a legal break shot, all balls pocketed remain pocketed, exception, the 8 ball is spotted, and the incoming team has ball in hand. THE TABLE IS ALWAYS OPEN IMMEDIATELY AFTER THE BREAK SHOT.

7. **8 BALL POCKETED ON THE BREAK**. If the 8-ball is pocketed on the break, the 8-ball spotted and the breaking team will receive ball in hand (not a win). If the breaker scratches while pocketing the 8 ball on the break, the 8 ball is spotted and the incoming team will begin shooting with ball in hand (not a lose).

8. **CALLING SHOTS:** It is not necessary to call shots. As long as the shooter hits one of their own ball group first and one of their balls gets pocketed the same team continues to shoot. Failure to hit their own ball first will result in a ball in hand for the opponents.

9. **LEGAL SHOT**. On all shots except on the break and when the table is open, the shooter must hit one of his ball group first and then, 1, pocket a numbered ball, or 2, cause the cue ball or any numbered ball to contact a rail. Failure to either pocket a ball or have a ball hit a rail after contact will result in ball in hand.

10. **PLAYING THE 8 BALL**. When shooting at the 8 ball, a scratch or foul is not loss of game, the incoming team has cue ball in hand.